



# Remarks during fight:

**Red**

**Blue**

Round	Total	Remarks
1		
2		
3		

Remarks	Total	Round
		1
		2
		3

## Other remarks:

- |                        |                          |                          |                      |
|------------------------|--------------------------|--------------------------|----------------------|
| • BETTER IN LAST ROUND | <input type="checkbox"/> | <input type="checkbox"/> | BETTER IN LAST ROUND |
| • MORE ACTIVE          | <input type="checkbox"/> | <input type="checkbox"/> | MORE ACTIVE •        |
| • MORE KICKS           | <input type="checkbox"/> | <input type="checkbox"/> | MORE KICKS •         |
| • BETTER DEFENSE       | <input type="checkbox"/> | <input type="checkbox"/> | BETTER DEFENSE •     |
| • BETTER TECHNICS      | <input type="checkbox"/> | <input type="checkbox"/> | BETTER TECHNICS •    |
| • BETTER CONDITION     | <input type="checkbox"/> | <input type="checkbox"/> | BETTER CONDITION •   |
| • BETTER MOVING        | <input type="checkbox"/> | <input type="checkbox"/> | BETTER MOVING •      |
| • MORE POWER           | <input type="checkbox"/> | <input type="checkbox"/> | MORE POWER •         |

LIGHT CONTACT	FULL LOW / THAI		Technics:
1	1	point	<ul style="list-style-type: none"> <li>punch</li> <li>kick to body</li> <li>sweep (fighter touches canvas with any part of body)</li> </ul>
2	1	points	<ul style="list-style-type: none"> <li>kick to the head</li> <li>jumping kick to body</li> </ul>
3	1	points	<ul style="list-style-type: none"> <li>jumping kick to head</li> </ul>

Judge:

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